Towards a disruptively low-cost solid-state non-volatile memory

Science & Technology

#### January 2013

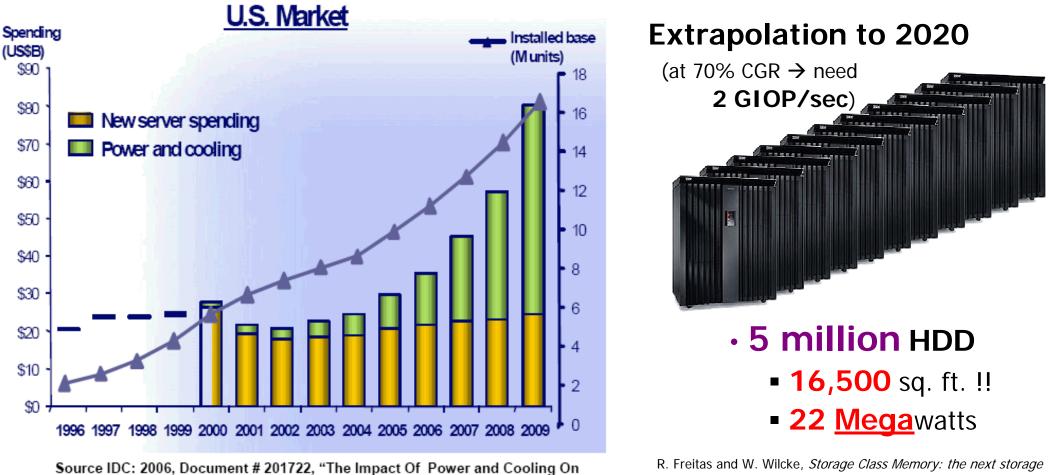
## Power & space in the server room

The cache/memory/storage hierarchy is rapidly becoming the **bottleneck for large systems**.

We know how to create MIPS & MFLOPS cheaply and in abundance,

but feeding them with data has become

the performance-limiting and most-expensive part of a system (in both \$ and Watts).



Data Center Infrastructure", John Humphreys, Jed Scaramella

system technology – "Storage Technologies & Systems" special issue of the IBM Journal of R&D (2008)

Jan 2013

#### ...yet critical applications are also undergoing a paradigm shift

Compute-centric paradigm

Main Focus:

Bottleneck:

Typical Examples:

Solve differential equations

CPU / Memory

Computational Fluid Dynamics Finite Element Analysis Multi-body Simulations



Extrapolation to 2020

(at 90% CGR → need **1.7 PB/sec**)

- 5.6 million HDD
  - **19,000** sq. ft. !!
  - 25 <u>Mega</u>watts



#### Analyze petabytes of data

Storage & I/O

Search and Mining Analyses of social/terrorist networks Sensor network processing Digital media creation/transmission Environmental & economic modeling

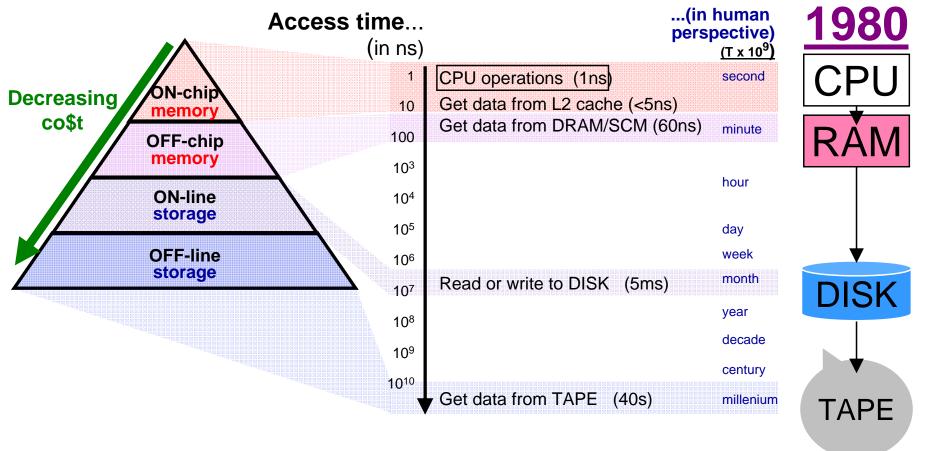
(at 90% CGR → need 8.4G SIO/sec)

- 21 million HDD
  - **70,000** sq. ft. !!
  - 93 <u>Mega</u>watts

[Freitas:2008]

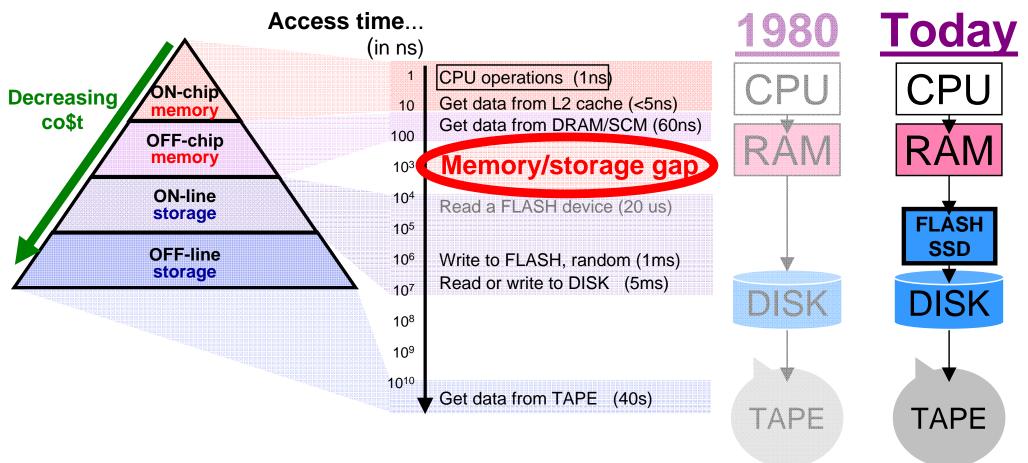
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#### Problem (& opportunity): The access-time gap between memory & storage



- Modern computer systems have long had to be designed around hiding the access gap between memory and storage → caching, threads, predictive branching, etc.
- "Human perspective" if a CPU instruction is analogous to a 1-second decision by a human, retrieval of data from off-line tape represents an analogous delay of 1250 years

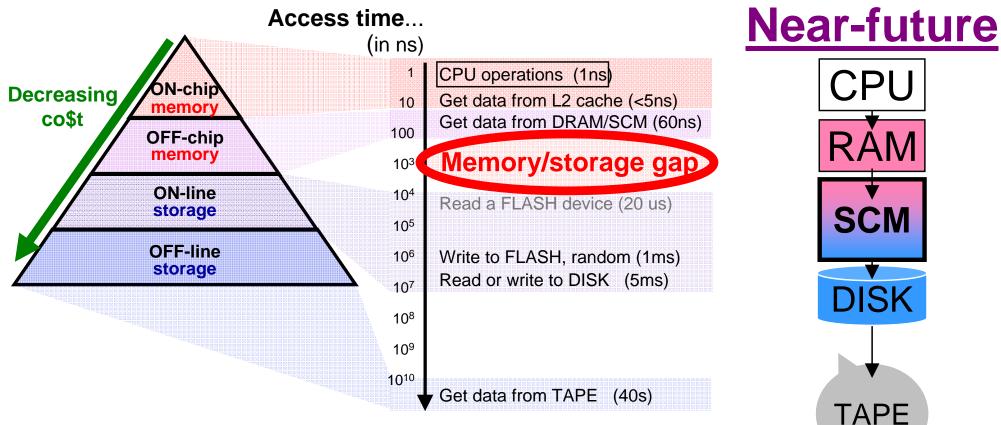
#### Problem (& opportunity): The access-time gap between memory & storage



• Today, **Solid-State Disks** based on NAND Flash can offer fast ON-line storage, and storage capacities are increasing as devices scale down to smaller dimensions...

...but while prices are dropping, the **performance gap** between memory and storage remains significant, and the already-**poor device endurance** of Flash is getting worse.

#### Problem (& opportunity): The access-time gap between memory & storage

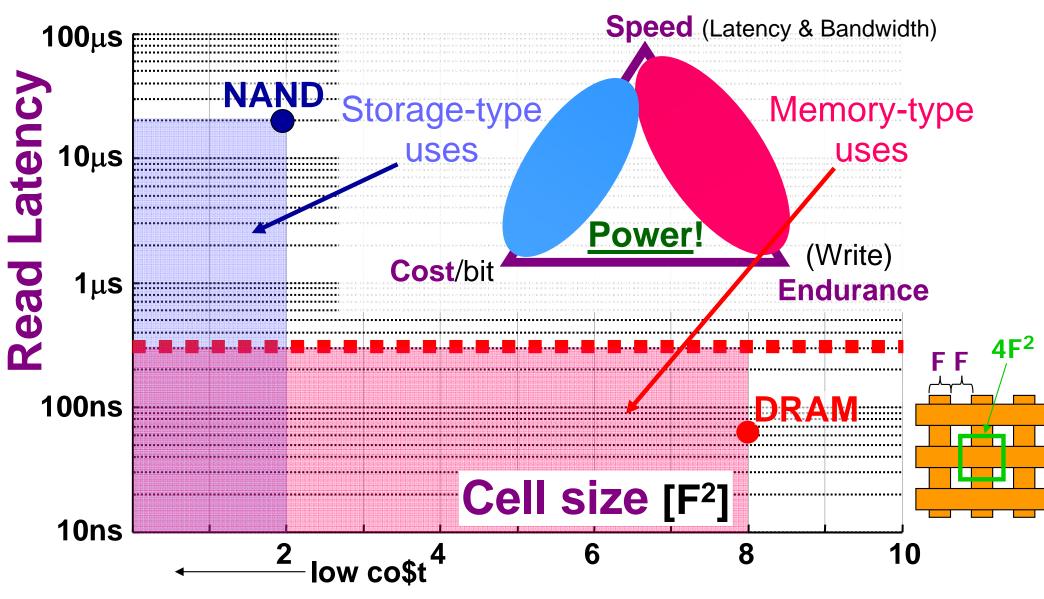


Research into new solid-state non-volatile memory candidates

- originally motivated by finding a "successor" for NAND Flash has opened up several interesting ways to change the memory/storage hierarchy...
  - 1) **Embedded** Non-Volatile Memory low-density, fast ON-chip NVM
  - 2) Embedded Storage low density, slower ON-chip storage
  - 3) M-type Storage Class Memory high-density, fast OFF- (or ON\*)-chip NVM
  - 4) S-type Storage Class Memory high-density, very-near-ON-line storage

\* ON-chip using 3-D packaging

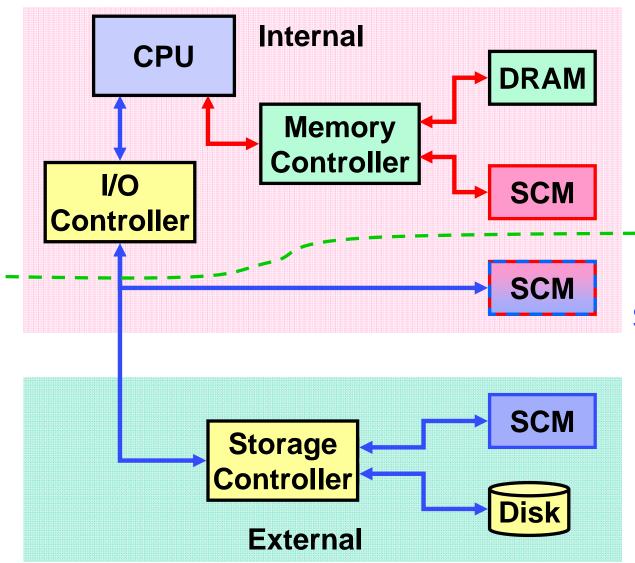
#### Storage-type vs. memory-type Storage Class Memory



The cost basis of semiconductor processing is well understood – the paths to higher density are 1) shrinking the minimum lithographic pitch **F**, and 2) storing **more bits PER 4F<sup>2</sup>** 

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# S-type vs. M-type SCM



#### **M-type: Synchronous**

- Hardware managed
- Low overhead
- Processor waits
- New NVM → not Flash
- Cached or pooled memory

• Persistence (data survives despite component failure or loss of power) requires redundancy in system architecture

#### ~1us read latency ---

#### S-type: Asynchronous

- Software managed
- High overhead
- Processor doesn't wait, (process-, thread-switching)
- Flash or new NVM
- Paging or storage
- Persistence → RAID

## Competitive Outlook among emerging NVMs



(program code, etc.)

• **PCM** (but market disappearing)

**Embedded** Storage (low density, slower ON-chip storage)

- NAND? (but complicated process)
- RRAM?/PCM?

**Future NAND applications** 

(consumer devices, etc.)

• **3-D NAND** (but crossover to succeed 20nm conventional NAND may require >50 layers!)

• PCM?/RRAM?

S-type Storage Class Memory (high-density, very-near-ON-line storage)

- 1) **PCM?/RRAM?**
- 2) Racetrack? (future?)

M-type Storage Class Memory (high-density, fast OFF- (or ON\*)-chip NVM)

- CBRAM? STT-RAM?
- PCM?/RRAM?
- Racetrack? (future?)

\* ON-chip using 3-D packaging

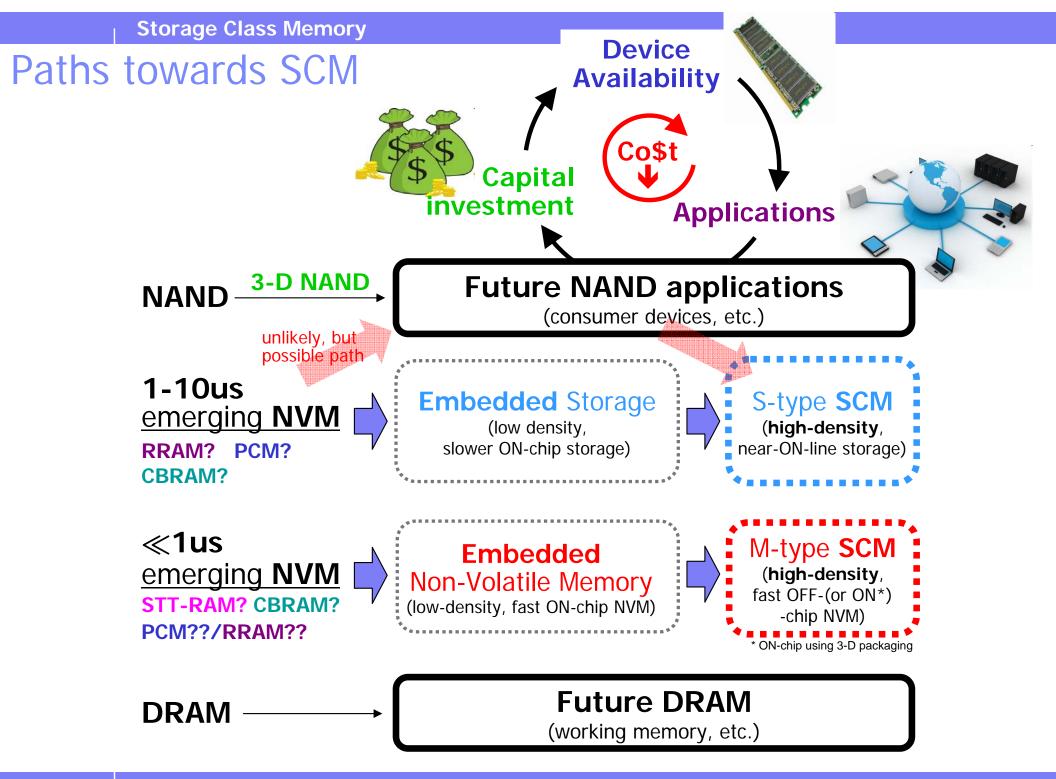
Embedded Non-Volatile Memory (low-density, fast ON-chip NVM)

STT-RAM? CBRAM?

Science & Technology – IBM Almaden Research Center

Low co\$t

High Speed



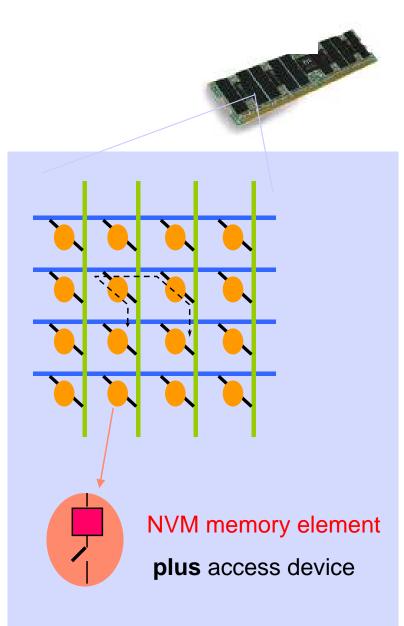
### NVM candidates for SCM

#### 1) NVM element

- Improved FLASH
- Magnetic Spin Torque Transfer
  - → STT-RAM
  - $\rightarrow$  Magnetic Racetrack
- Phase Change RAM
- Resistive RAM

2) High-density access device (A.D.)

- 2-D silicon transistor or diode
- 3-D  $\rightarrow$  higher density per 4F<sup>2</sup>
  - polysilicon diode (but <400°C processing?)
  - MIEC A.D. (Mixed Ionic-Electronic Conduction)
  - OTS A.D. (Ovonic Threshold Switch)
  - Conductive oxide tunnel barrier A.D.



## **Generic SCM Array**

## Limitations of Flash

#### Asymmetric performance

Writes much slower than reads

#### Program/erase cycle

Block-based, no write-in-place

#### Data retention and Non-volatility

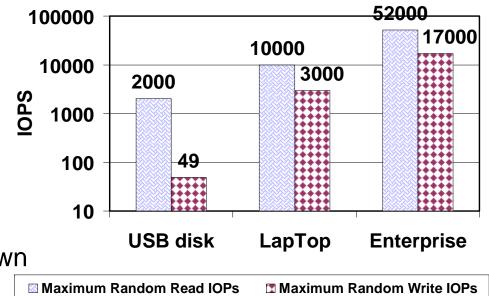
Retention gets worse as Flash scales down

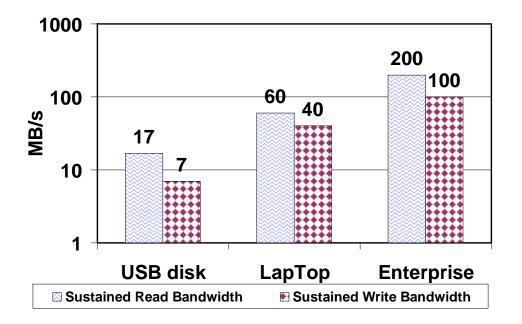
#### Endurance

- Single level cell (SLC)  $\rightarrow$  10<sup>5</sup> writes/cell
- Multi level cell (MLC)  $\rightarrow 10^4$  writes/cell
- Triple level cell (TLC)  $\rightarrow$  ~300 writes/cell

#### Future outlook

- Scaling focussed solely on density
- 3-D schemes exist but are complex





## STT (Spin-Torque-Transfer) RAM

• Controlled switching of free magnetic layer in a magnetic tunnel junction using current, leading to two distinct resistance states

#### Strengths

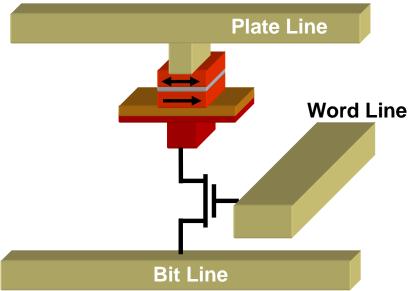
- Inherently very fast → almost as fast as DRAM
- Much better endurance than Flash or PCM
- Radiation-tolerant
- Materials are Back-End-Of-the-Line compatible
- Simple cell structure  $\rightarrow$  reduced processing costs

#### Weaknesses

- Achieving low switching current/power is not easy
- Resistance contrast is quite low (2-3x)  $\rightarrow$  achieving **tight distributions** is ultra-critical
- High-temperature retention strongly affected by scaling below F~50nm
- Tradeoff between fastest switching and switching reliability

**Outlook:** Strong outlook for an Embedded Non-Volatile Memory to replace/augment DRAM.

While near-term prospects for high-density SCM with STT-RAM may seem dim, **Racetrack Memory** offers hope for using STT concepts to create vertical "shift-register" of domain walls  $\rightarrow$  potential densities of 10-100 bits/F<sup>2</sup>



### Phase-change RAM

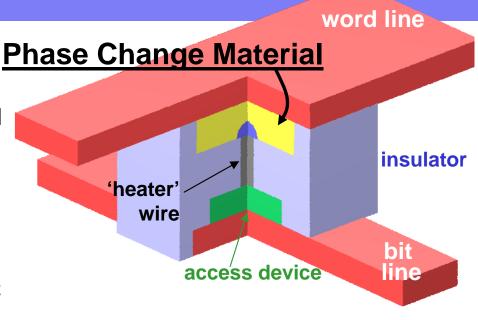
• Switching between **low-resistance** crystalline, and **high-resistance** amorphous phases, controlled through power & duration of electrical pulses

#### Strengths

- Very mature (large-scale demos & products)
- Industry consensus on material  $\rightarrow$  GeSbTe or GST
- Large resistance contrast  $\rightarrow$  analog states for  $\rm MLC$
- Offers much better endurance than Flash
- Shown to be highly scalable (still works at ultra-small F) and Back-End-Of-the-Line compatible
- Can be very fast (depending on material & doping)

#### Weaknesses

- RESET step to high resistance requires melting → power-hungry, thermal crosstalk? To keep switching power down → sub-lithographic feature and high-current Access Device To fill small feature → ALD or CVD → difficult now to replace GST with a better material Variability in small features broadens resistance distributions
- 10-year **retention at elevated temperatures** can be an issue → recrystallization
- Device characteristics change over time due to elemental segregation  $\rightarrow$  device failure
- MLC strongly affected by relaxation of amorphous phase  $\rightarrow$  "resistance drift"
- **Outlook:** NOR-replacement products now shipping  $\rightarrow$  if yield-learning successful and MLC drift-mitigation and/or 3-D Access Devices can offer high-density (=low-cost), then opportunity for NAND replacement, S-type, and then finally M-type SCM may follow



#### Resistive RAM Strengths

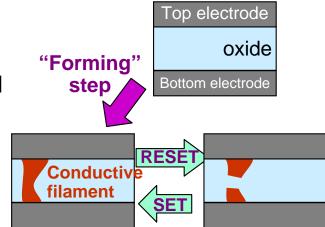
Voltage-controlled formation & dissipation of an oxygen-vacancy (or metallic) filament through an otherwise insulating layer

- Good retention at elevated-temperatures
- Simple cell structure  $\rightarrow$  reduced processing costs
- Both fast and ultra-low-current switching have been demonstrated
- Some RRAM materials are Back-End-Of-the-Line compatible
- Relatively new field  $\rightarrow$  high hopes for improved material concepts
- Less "gating" Intellectual Property to license
- Some RRAM concepts offer co-integrated NVM & Access Device
- Numerous ongoing development efforts

#### Weaknesses

- Highly immature technology wide variation in materials hampers cross-industry learning
- Demonstrated endurance is slightly better than Flash, but lower than PCM or STT-RAM
- Switching reliability an issue, even within single devices, and read disturb can be an issue
- An initial high-voltage "forming" step is often required
- To attain low RESET switching currents, circuit must constrain current during previous SET
- Unipolar and bipolar versions bipolar typically better in both write margins & endurance, but then requires an unconventional bipolar-capable Access Device (transistor or diode is out)
- High array yield with minimal "outlier" devices not yet demonstrated
- Tradeoff between switching speed, long-term retention, and reliability not yet explored

# Outlook: Outlook is unclear. Emergence of a strong material candidate offering high array yield & reliability could focus industry efforts considerably. Absent that, many uncertainties remain about prospects for reliable storage & memory products.



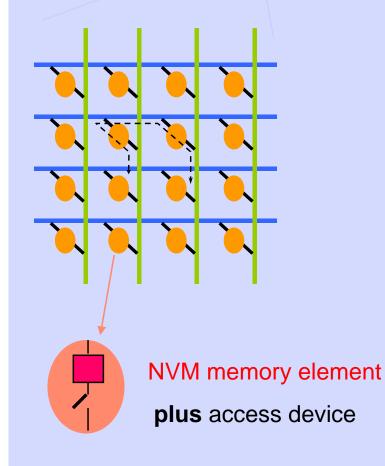
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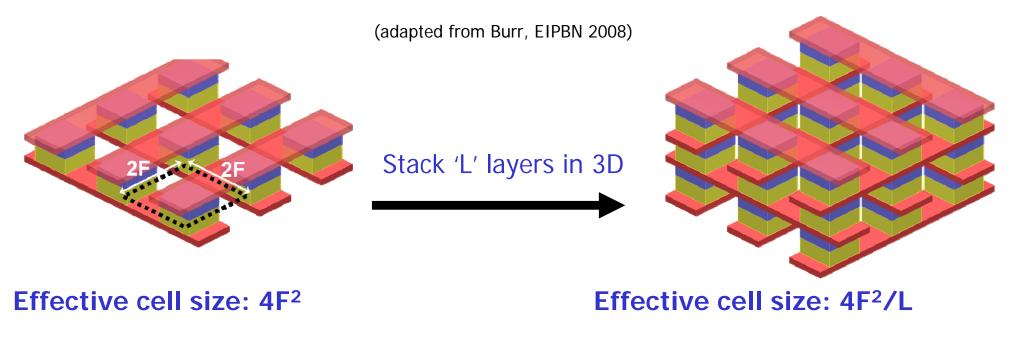




#### **Generic SCM Array**

#### High density → 3D Multilayer Crosspoint Memory Array

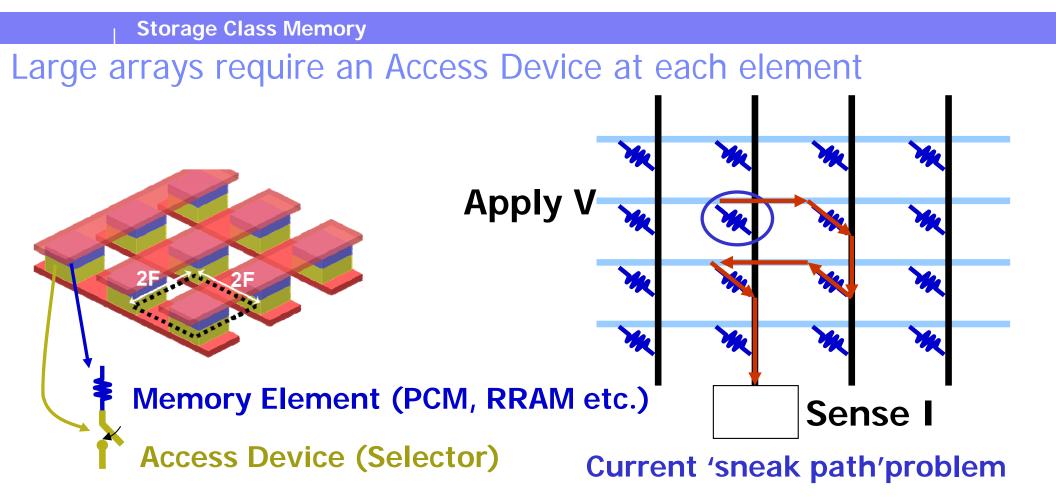
As a result of the cost-basis of semiconductor manufacturing, memory cost is inversely related to bit density



F = minimum litho. feature size

Since they effectively Store more bits per 4F<sup>2</sup> footprint,

**3D** crosspoint arrays  $\Rightarrow$  a route to low cost memory

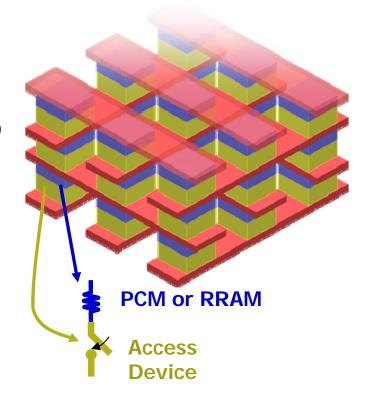


#### Access device needed in series with memory element

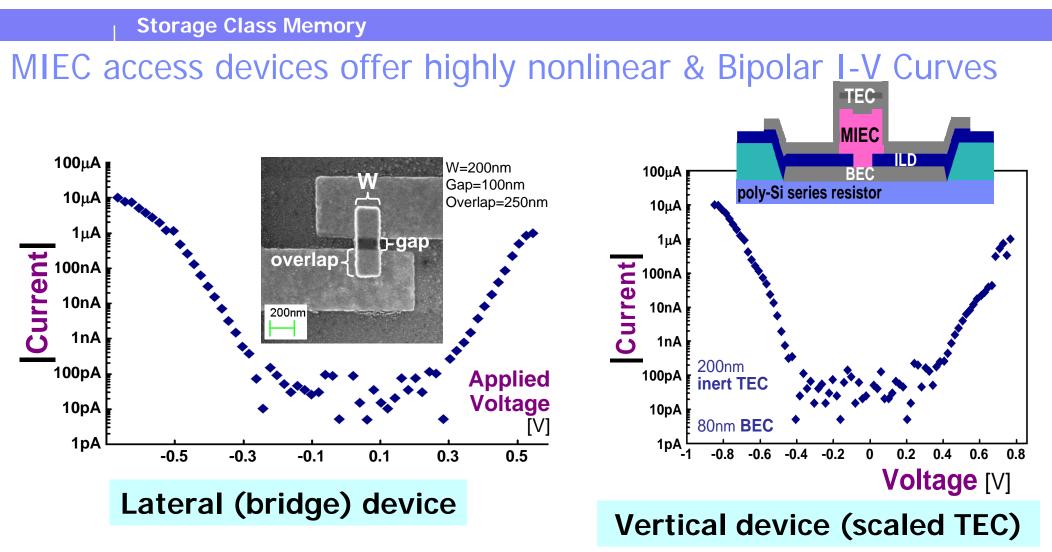
- Cut off current 'sneak paths' that lead to incorrect sensing and wasted power
- Typically diodes used as access devices
- Could also use devices with highly non-linear I-V curves

#### Requirements for an Access Device for 3D Crosspoint Memory

- High ON-state current density
  >10 MA/cm<sup>2</sup> for PCM / RRAM RESET
- Low OFF-state leakage current >10<sup>7</sup> ON/OFF ratio, and wide low-leakage (< 100pA) voltage zone to accommodate half-selected cells in large arrays
- Back-End process compatible
  <400C processing to allow 3D stacking</li>
- Bipolar operation needed for optimum RRAM operation



#### IBM's MIEC-based access device satisfies all these criteria

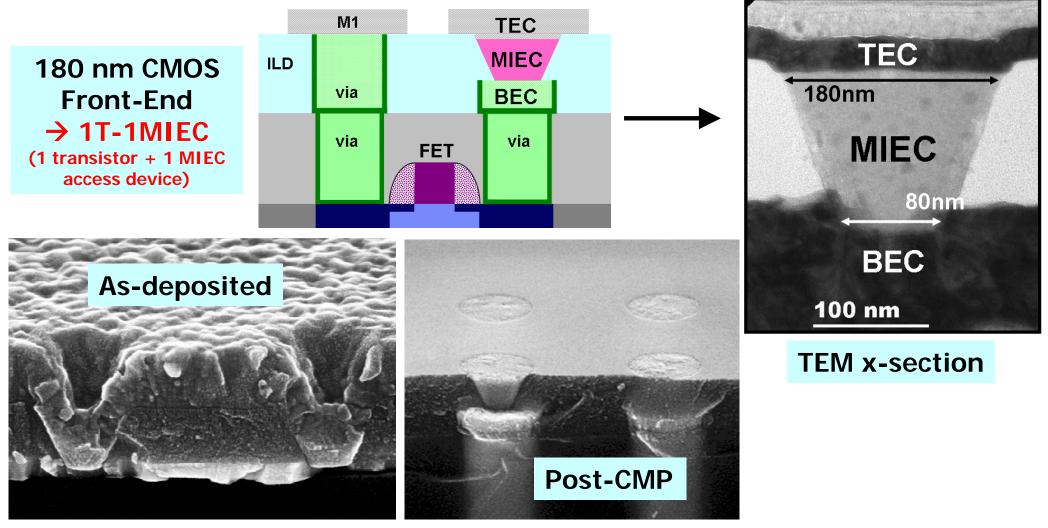


- Devices fabricated on 4inch wafers
- Voltage margin @ 10nA of 0.85V
- Suitable (desirable) for bipolar memory elements such as RRAM

#### **MIEC** access devices can operate in both polarities

(Gopalakrishnan *et al*, 2010 VLSI Tech. Sym.)

#### MIEC devices – 200mm wafer integration demonstrated

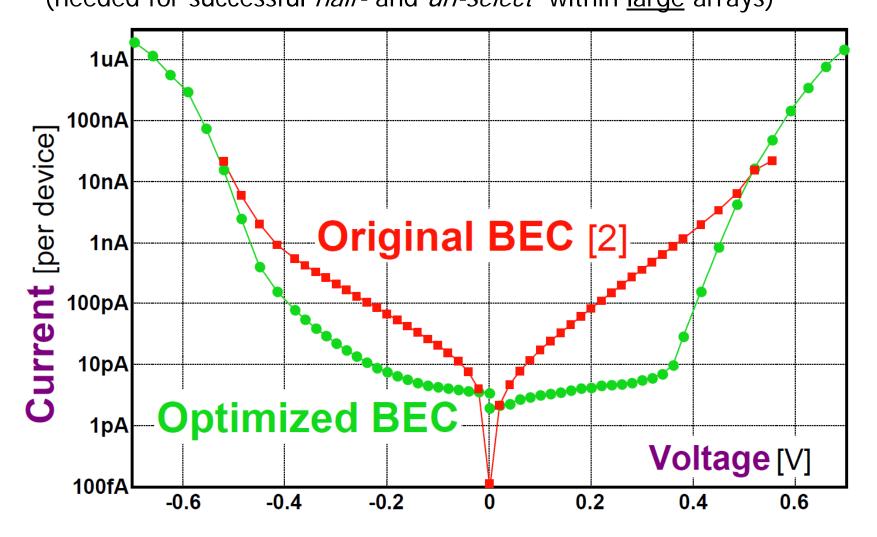


CMP process for MIEC material with modified commercial Cu slurry  $\rightarrow$ 

#### self-aligned MIEC Diode-in-Via (DIV) in a 200 mm wafer process

(Shenoy et al, 2011 VLSI Tech. Sym.)

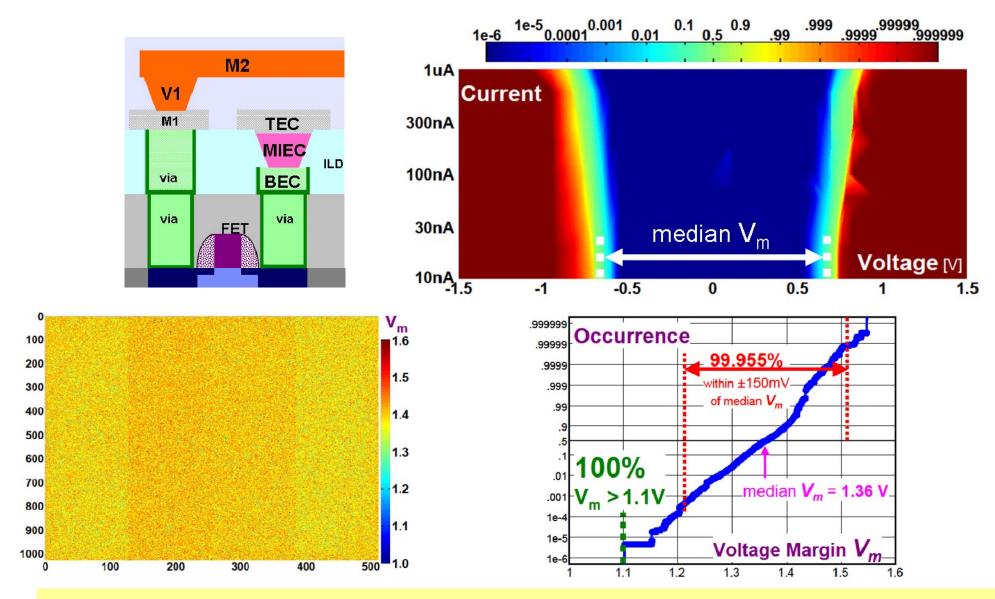
MIEC devices support ultra-low leakage currents (needed for successful *half-* and *un-select* within <u>large</u> arrays)



Voltage margin @ 10nA of 1.1V ~10 pA leakage currents near 0V & wide range with <100pA

(Burr et al, 2012 VLSI Tech. Sym.) (Shenoy et al, 2011 VLSI Tech. Sym.)

#### Large Arrays of MIEC have been integrated at 100% yield

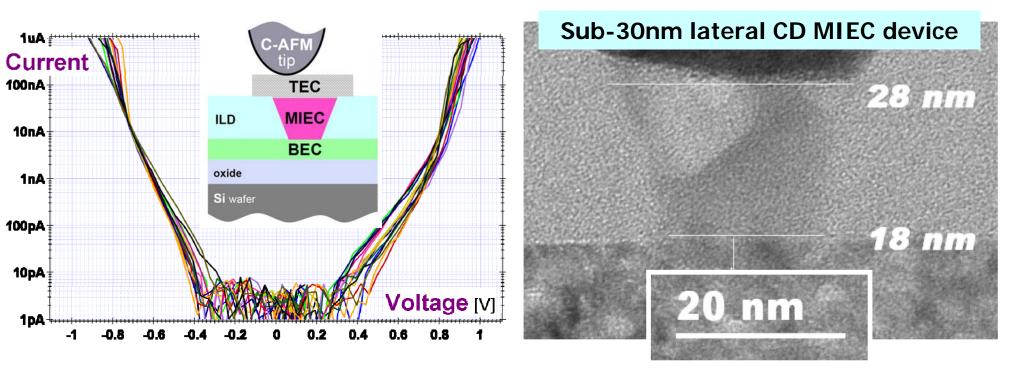


#### 100% yield and tight distributions in 512 kbit 1T-1MIEC array

(Burr et al, 2012 VLSI Tech. Sym.)

#### MIEC access devices are both fast and highly scalable

- High-current switching (RESET) of PCM demonstrated with 15ns pulses
- Low-current reads performed at << 1usec
- Devices retain low leakage characteristics down to <12nm thickness
- No lower limit to lateral CD scaling has been identified so far



(Virwani et al, 2012 IEDM)

#### Novel Mixed-Ionic-Electronic-Conduction (MIEC) Access Device

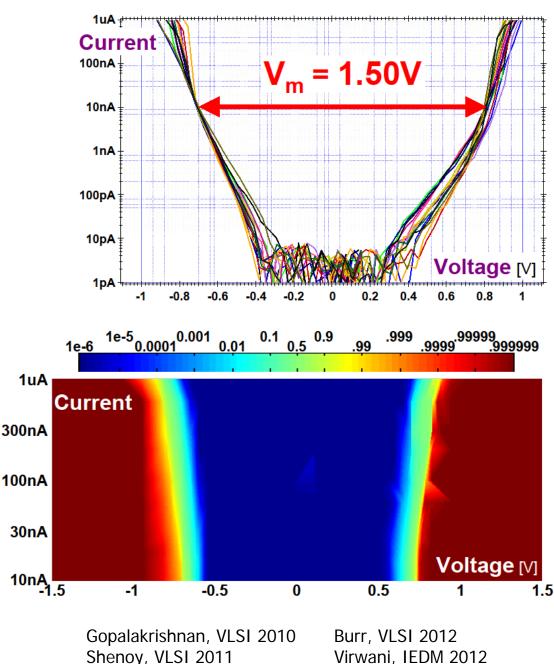
#### Strengths

- **High** enough **ON** currents for PCM cycling of PCM has been demonstrated
- Low enough OFF current for large arrays
- Very large (>>1e10) endurance for typical 5uA read currents
- Voltage margins > 1.5V with tight distributions  $\rightarrow$  sufficient for large arrays
- CMP process demonstrated
- 512kBit arrays demonstrated w/ 100% yield
- Scalable to <30nm CD, <12nm thickness
- Capable of 15ns write, <<1us read

#### Weaknesses

 Maximum voltage across companion NVM during switching must be low (1-2V) → influences half-select condition and thus achievable array size

• Endurance during NVM programming is strongly dependent on programming current



#### What does the future hold?

- Consumer disk and enterprise tape will persist for the foreseeable future
- Flash will come into its own
- Flash may drive out enterprise disk, and if it doesn't, SCM will
- When will SCM arrive?

That will depend on the path the NAND industry takes after the 16-20nm node...

- <u>3-D NAND succeeds</u> → new NVMs (such as PCM, RRAM, STT-RAM) will develop slowly, driven only by SCM/embedded market
- <u>3-D NAND fails or is late</u> → one new NVM will be driven rapidly by NAND market
- If the latter, SCM could become the dominant storage technology by 2020
- The application software stack will be redesigned to utilize SCM-enabled persistent memory

#### For more information & acknowledgements

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