

A Scheduling of Periodically Active Rank of DRAM to Optimize Power Efficiency

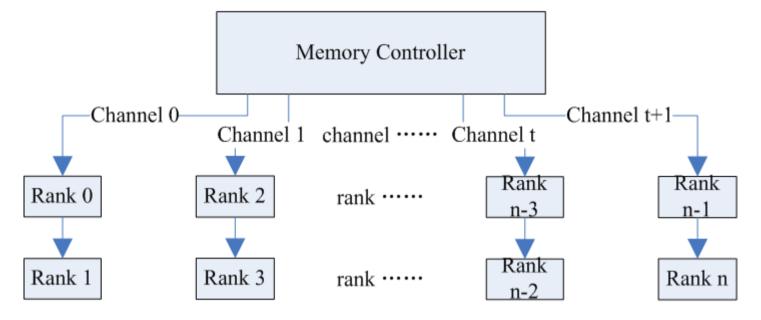
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DRAM Organization





- Relationship among channels, DIMMs, ranks, banks
 - A memory system can contain multiple channels
 - each channel is associated with 1 or 2 DIMMs
- A rank is the smallest physical unit for power management
- Banks can be accessed parallel





- Goal: optimize power efficiency for multi-core DRAM
- Study: propose a periodically active rank scheduling (PARS)
 - partition all threads in the system into groups
 - modify page allocation policy to achieve threads in the same group occupies the same rank but different bank of DRAM
 - sequentially schedule threads in one group after another while only active running group's ranks to retain other ranks low power status



Group Partition



Algorithm 1: group partition.

After creating a new thread $T, T \in A, A$ is an

begin₽

1: whether the application A is already existing in system

2: if T is kernel thread then a

- 3: insert T into the back of group $G_{;+}$
- 4: return;∉

5: else if A is already existing then.

- 6: find group $G_l, A \in G_l; \psi$
- 7: insert T into the back of A; \downarrow
- 8: return;+

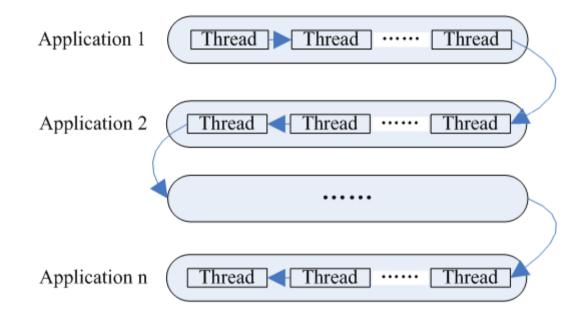
9: else A is a new one then↓

- 10: find the group of lightest load, $G_{2,*}$
- 11: insert A into the back of group $G_{2;+}$
- 12: insert T into the back of $A; \psi$
- 13: A is partitioned into group $G_{2;\psi}$
- 14: return;
- End₽





all threads of the same application are listed sequentially, all applications in the same group are listed sequentially



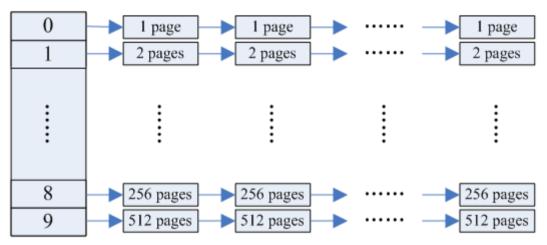
example of one group list







In the buddy system, the continuous 2^{order} pages (called a block) are organized in the free list with the corresponding order, which ranges from 0 to a specific upper limit.

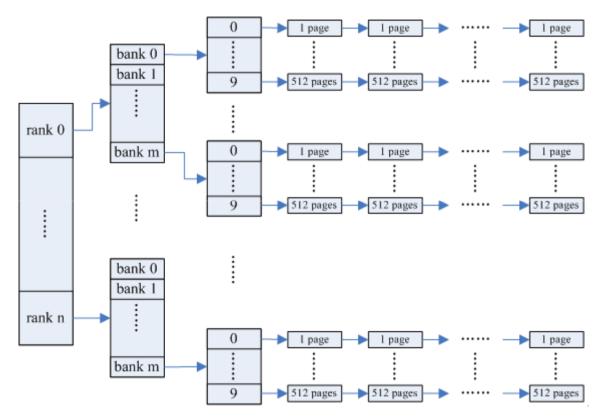


physical pages management of buddy system









physical pages management of our system







Algorithm 2: page allocation.

Thread T accesses an unmapped virtual address, OS

kernel allocates pages.

begin₊

1: find the group G which $T \in G;_{*}$

2: according to the id of G, find corresponding rank, $R_{;*}$

3: calculate Bi = Tid % B, Tid is the thread id of $T;_{*}$

4: identify the right order free list of Bi in $R;_{*}$

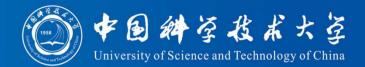
5: allocate on block for $T;_{*}$

6: return;+

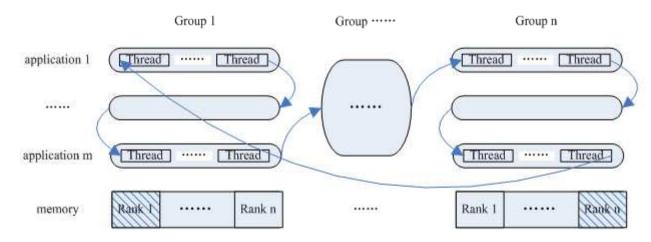
End.



Scheduling and Rank Management Policy



All threads in the system are partitioned into groups, each group occupies only one rank. When a group threads running, only corresponding rank needs to be active, others can be low power. So we coordinate group scheduling with memory rank status management to optimize memory power efficiency.



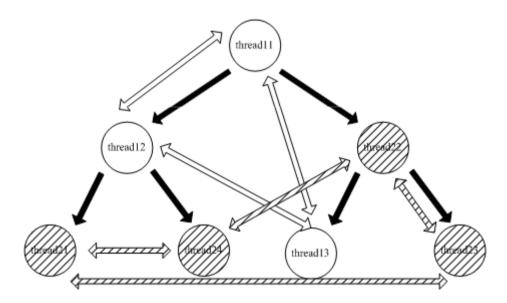
process of threads scheduling and corresponding active rank







All threads in the same thread group are listed together on one core

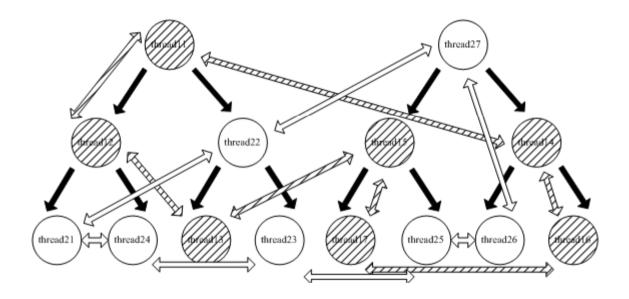






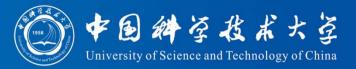


All threads in the same thread group are listed together among cores









- We define the following formula:
 - Degree of aggregation = total request / switch times
 - Total request represents the total numbers of request memory
 - switch times represents times of switching between accessing two different ranks



degree of aggregation



- Example
 - we sequentially list a rank numbers of accessing memory, 1, 1, 2, 3, 5, 3, 3, 4.
 - Total request is 8, switch times is 5. The 5 times contains the second 1 to 2; 2 to 3; 3 to 5; 5 to 3; third 3 to 4.
 - Degree of aggregation is 8/5.



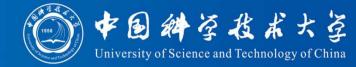


From the below table, we can see PARS is much better than other two methods. From the memory request list, we can obviously find PARS prolong more time accessing on one rank, and reduce much more switch times than other two methods.

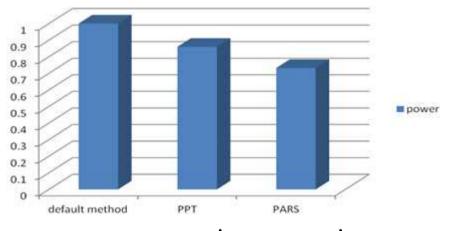
compare the degree of aggregation

| C. | Default method. | PPT. | PARS |
|------------------------|-----------------|-------|-------|
| Degree of aggregation. | 10.6. | 27.1. | 35.4. |





PARS periodically activates one of the ranks according running group, but each time only one memory rank is active except apply a big continuous block which outspace one rank can supply. Also, our PARS prolongs much more time accessing one the same rank which reduces frequency of switching between ranks.



power consumption comparing





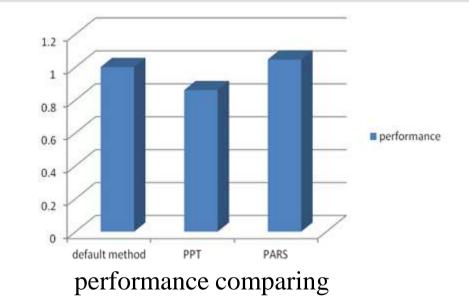


- our PARS optimizes performance in the following parts:
 - partition threads of an application into the same group and priority schedule threads belonging to the same application. The cost of switching between the same application threads is much smaller for sharing the memory address space
 - allocate pages of different banks for threads in the same group. Memory request from different cores almost access different banks, so seldom interfering among threads from different cores and improve parallel



performance of PARS





overhead comparing

| C ₄ | PPT. | PARS |
|---------------------|------------------|-----------|
| L2 cache miss rate. | 0.094 % ~ | 0.013‰ |
| DTLB misses. | 26992646 | 26948934. |
| ITLB misses. | 17895. | 12312. |
| ITBL flushes | 66⊷ | 43. |







our page allocation according bank is also very effective, which intensely reduces row buffer miss rate

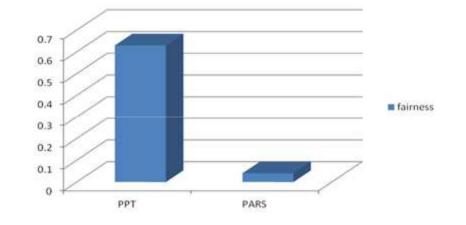
| م م | Default method. | PPT. | PARS |
|------------|-----------------|-----------------|-------|
| Row buffer | 58.2 % ~ | 60.7 % ₀ | 31.3‰ |
| miss rate. | | | |

row buffer miss rate comparing









fairness comparing







average peak temperature comparing

| تې | Default method. | PPT _e | MAS |
|-------------------|-----------------|-------------------------|-------|
| Peak temperature. | 85.9. | 76. 1 ₽ | 75.8. |





- We firstly coordinate page allocation policy with operating system scheduler to optimize memory power efficiency
- We improve both power efficiency and performance for multi-core
- We propose degree of aggregation parameter to indicate the effect of page allocation policy to retain other memory ranks stay low power as long as possible





Thank You!

