EFFICIENT TOMOGRAPHIC RECONSTRUCTION FOR COMMODITY PROCESSORS WITH LIMITED MEMORY BANDWIDTH

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Summary

- Goal: to use commodity processors (e.g. for PC) for CT reconstruction without costly accelerators
- Challenge: commodity processors typically have limited system memory bandwidth
- →We developed a technique to reduce memory bandwidth requirement; we achieved up to 80% speedup in RabbitCT benchmark when memory bandwidth was not sufficient

3. Optimization

• Idea: to process multiple (**B**) projection images in each iteration \rightarrow we need to read and write 3D volume data only once per **B** images and hence bandwidth requirement becomes 1/B

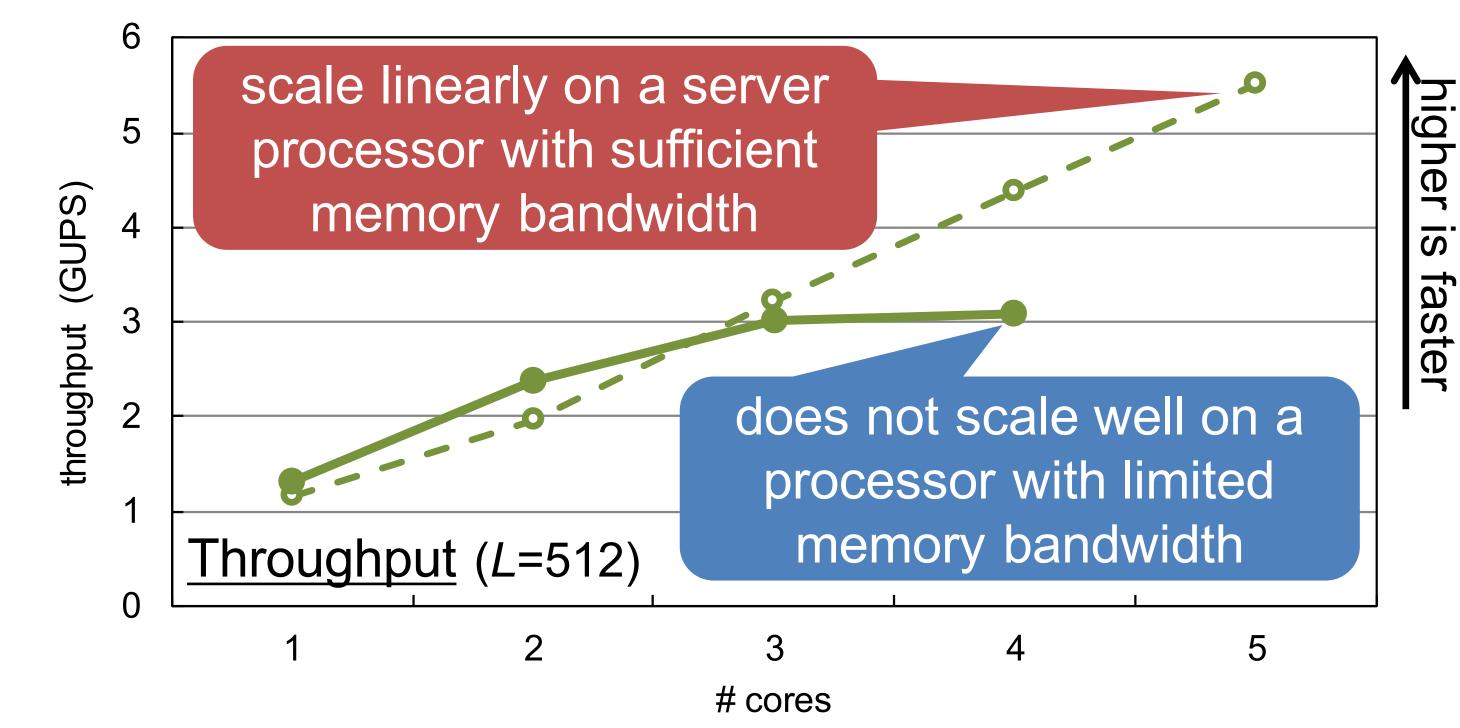
Overview of reconstruction with our technique

```
for each batch of B projection image {
for x = 0 to L-1 {
  for y = 0 to L-1 {
   for z = 0 to L-1 {
    for k = 0 to B-1 {
```

1. Introduction

- Today's commodity processors are becoming more and more powerful in computation power with multiple cores and vector instructions
 - Even smartphones or tablets use quad- or octa-core processors
- However, memory systems are relatively weak in such commodity processors
- Question: Can we use (low-cost and low-power) the commodity processors in CT systems?

2. Workload Analysis

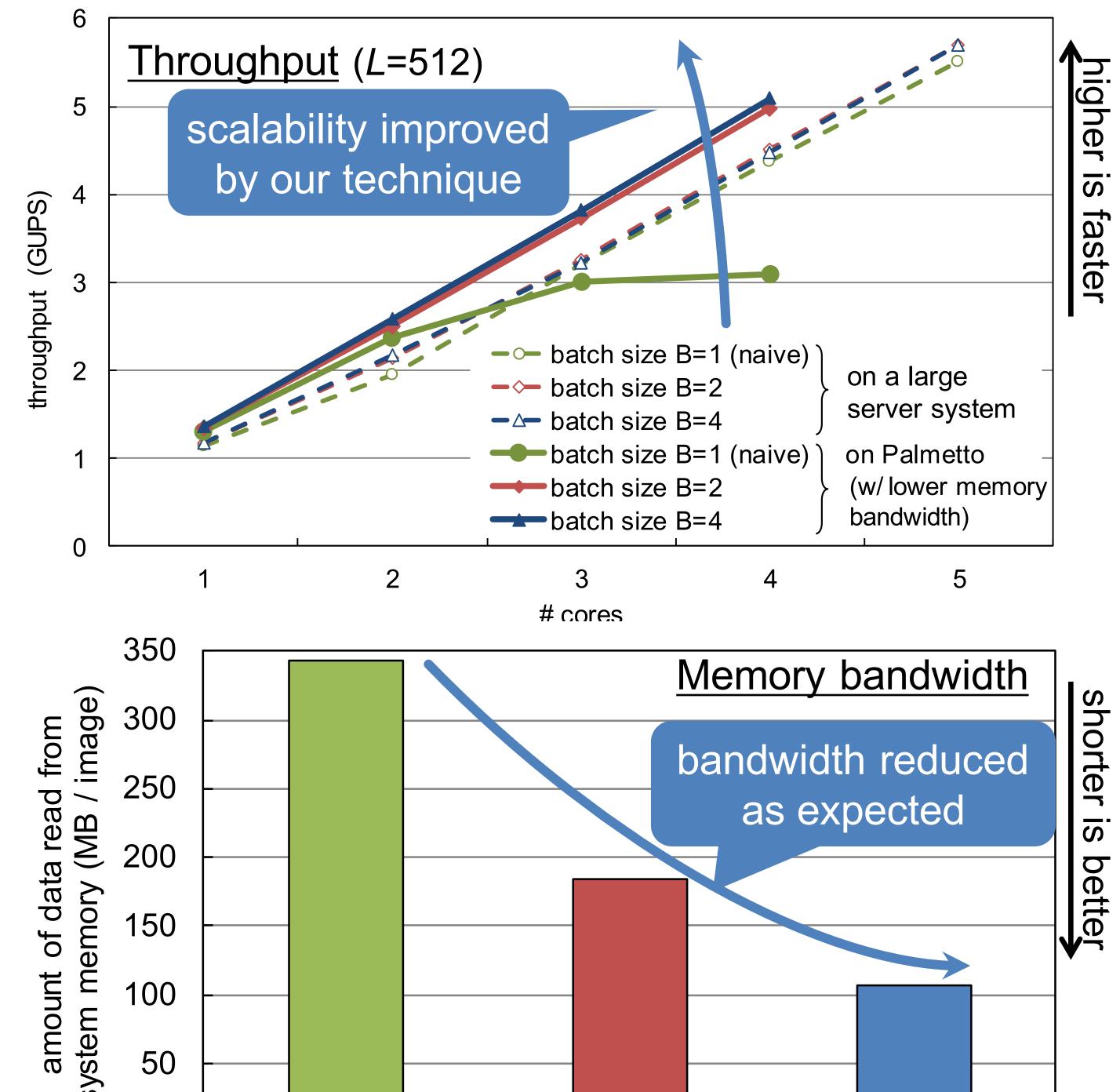


project voxel (x,y,z) onto k-th image of batch read value from *k*-th image at projected point update density value of voxel (x,y,z)

}}} // number of iteration becomes 1/B

4. Performance results

 Evaluated our technique on IBM POWER8 using RabbitCT benchmark



Computation power cannot be fully utilized if memory bandwidth is not sufficient

Overview of FDK CT reconstruction algorithm for each 2D projection image { for *x* = 0 *to L*-1 { for *y* = 0 *to L*-1 { for *z* = 0 *to L*-1 { project voxel (x,y,z) onto 2D projection image

read value from 2D image at projected point update **density value of voxel** (*x*,*y*,*z*)

Each iteration of outer-loop accesses

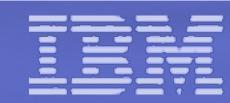
✓ read from **2D** projection image (< 10 MB)

read and write to density values of voxels in 3D structure (> 300 MB)

We need to reduce accesses to 3D volume data!

کې 0			
		n size B=2 batch size	B=4
Performance comparisons with previous RabbitCT scores			
Category	Processor	# Core / # Boards	GUPS
Low mem. bandwidth	POWER8 4.32 GHz	4 cores (1 socket)	5.1
Server- grade processor	POWER8 3.69 GHz	20 cores (2 sockets)	21.4
	POWER8 3.69 GHz	10 cores (1 socket)	10.8
	IvyBridge-EP 2.2 GHz	20 cores (2 sockets)	about 7.0
	Westmere-EX 2.4 GHz	40 cores (4 sockets)	8.3
Accelerator	Xeon Phi 5110P	1 board	about 8.5
	nVidia GTX 670	2 boards	152.9

ISBI 2016 at Prague



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